UNIVERSITY OF ECONOMICS – VARNA FACULTY OF INFORMATICS DEPARTMENT OF INFORMATICS

Adopted by the FC (record № 9/24.04.2024) Adopted by the DC (record № 10/16.04.2024) ACCEPTED BY: Dean: (Prof. Vladimir Sulov, PhD)

SYLLABUS

SUBJECT: SERVER-SIDE WEB PROGRAMMING DEGREE PROGRAMME: Computer Science; MASTER`S DEGREE

YEAR OF STUDY: 6 for other field graduates; SEMESTER: 11; for other field graduates TOTAL STUDENT WORKLOAD: 240 hours; incl. curricular 75 hours CREDITS: 8

DISTRIBUTION OF STUDENT WORKLOAD ACCORDING TO THE CURRICULUM

TYPE OF STUDY HOURS	WORKLOAD, hours	TEACHING HOURS PER WEEK, hours
CURRICULAR:		
incl.		
LECTURES	30	2
• SEMINARS / LAB. EXERCISES	45	3
EXTRACURRICULAR	165	-

Prepared by:

1. (Assoc. Prof. Pavel Petrov, DSc)

Head of department

I. ANNOTATION

During the course the students should receive theoretical and practical knowledge of basic concepts, standards and technologies necessary to create client-server web applications in the local and global networks. It focuses primarily on the server side of client-server web technology. As a result of the training students are expected to understand the principles of creating web server applications and using open source software in a real network environment. The course combines knowledge from programming, operating systems, databases, web design, computer networks and communications.

In the course of training, the following key competencies are applied and developed, according to the recommendation of the Council of the European Union dated May 22, 2018, namely:

• Mathematical competence and competence in the field of exact sciences, technologies and engineering - group 3. Ability to develop and apply mathematical thinking and vision for the purpose of algorithmization, web programming and solving tasks with formulation of solutions.

• Digital competence - group 4. Ability to use and create software. The obtained in-depth knowledge of the functioning of web software allows students to skillfully, critically and freely create web applications, as well as to choose specialized software.

• Entrepreneurial competence - group 7. Ability for critical thinking, analytical, forecasting, programming, designing and planning. Creating web software requires the acquisition of teamwork skills, persistence, work ability, and flexibility.

№	TITLE OF UNIT AND SUBTOPICS		NUMBER OF HOURS		
			L	S	L.E.
The	Theme 1. The concept of client-server		2	3	
1.1	Client, server.				
1.2	Data, network connection, protocol				
1.3	Features of the web server programming.				
The	ne 2. Standards for communication protocols		2	3	
2.1	De-jure and de-facto standards. RFC.				
2.2	HyperText Transfer Protocol 1.0				
2.3	HTTP 1.1				
2.4	HTTP/2				
The	ne 3. Webserver		4	6	
3.1	Configuration files.				
3.2	Log files.				
3.3	CGI scripts.				
The	eme 4. Server applications with web interface		6	9	
4.1	PHP. Configuration.				
4.2	Super global arrays.				
4.3	Functions.				
4.4	Classes.				
Theme 5. Web apps working with DBMS			4	6	
5.1	MySQL				
5.2	Administration tasks.				
The	eme 6. Working with templates in PHP.		4	6	
Theme 7. Technology AJAX. Library jQuery.			4	6	
The	Theme 8. Security of Web applications. Using Free software.		4	6	
	To	otal:	30	45	

II. THEMATIC CONTENT

III. FORMS OF CONTROL:

N⁰	TYPE AND FORM OF CONTROL	Number	extracur- ricular, hours
1.	Midterm control		
1.1.	Programming test	2	60
1.2.	Programming project related to the topics discussed in this course	1	45
	Total midterm control:	3	105
2.	Final term control		
2.1.	Examination (test)	1	60
	Total final term control:	1	60
	Total for all types of control:	4	165

IV. LITERATURE

REQUIRED (BASIC) LITERATURE:

- 1. Apache HTTP Server Version 2.4 Documentation, <u>http://httpd.apache.org/docs/2.4/</u>
- 2. jQuery API Documentation, <u>https://api.jquery.com/</u>
- 3. MySQL Reference Manual, https://dev.mysql.com/doc/refman/8.0/en/
- 4. PHP Manual, <u>http://php.net/manual/en/</u>

RECOMMENDED (ADDITIONAL) LITERATURE:

- 1. Duckett, J. PHP & amp; MySQL: Server-side Web Development 1st Edition, Wiley, 2022
- 2. Zandstra, M. PHP 8 Objects, Patterns, and Practice: Mastering OO Enhancements, Design Patterns, and Essential Development Tools, Apress; 6th edition, 2021)